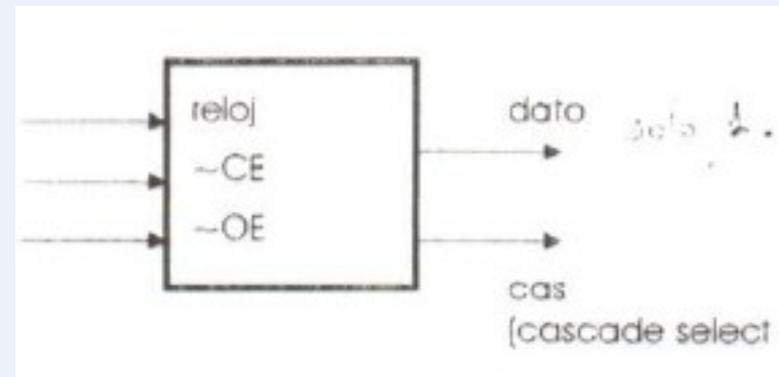
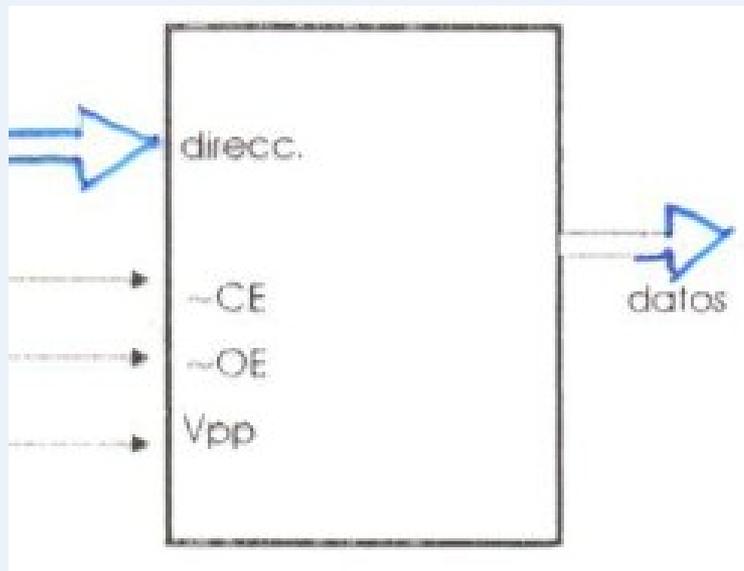


# EQUIPOS MICROPROGRAMABLES

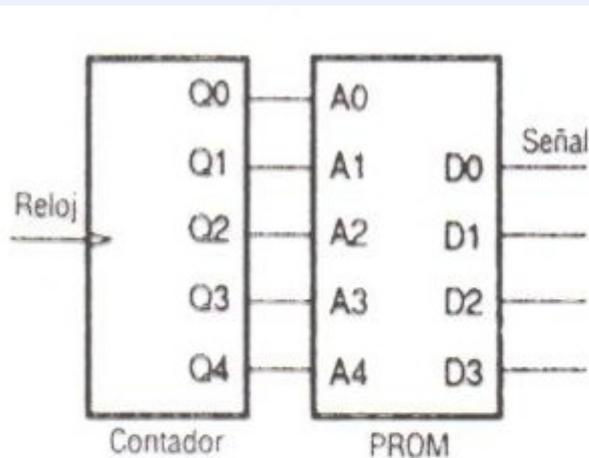
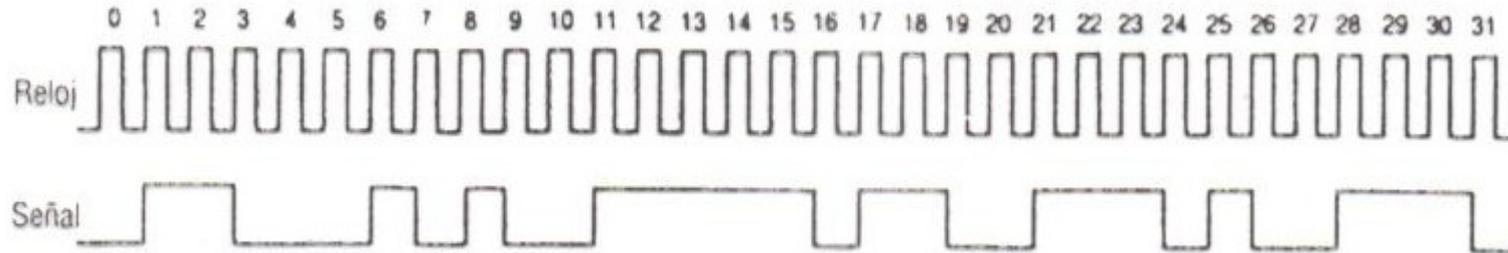
20. DISPOSITIVOS PROGRAMABLES

# EPROM, E2PROM, UVPROM

- Primer dispositivo programable.
- Se utilizan como tablas de valores preasignados (LUT= look-up tables) para implementar funciones lógicas, tablas de conversión, operaciones aritméticas, generación de señales, etc. Ej: un circuito que genere  $4 * \log_7 n$



# EJEMPLOS DE USO DE EPROM

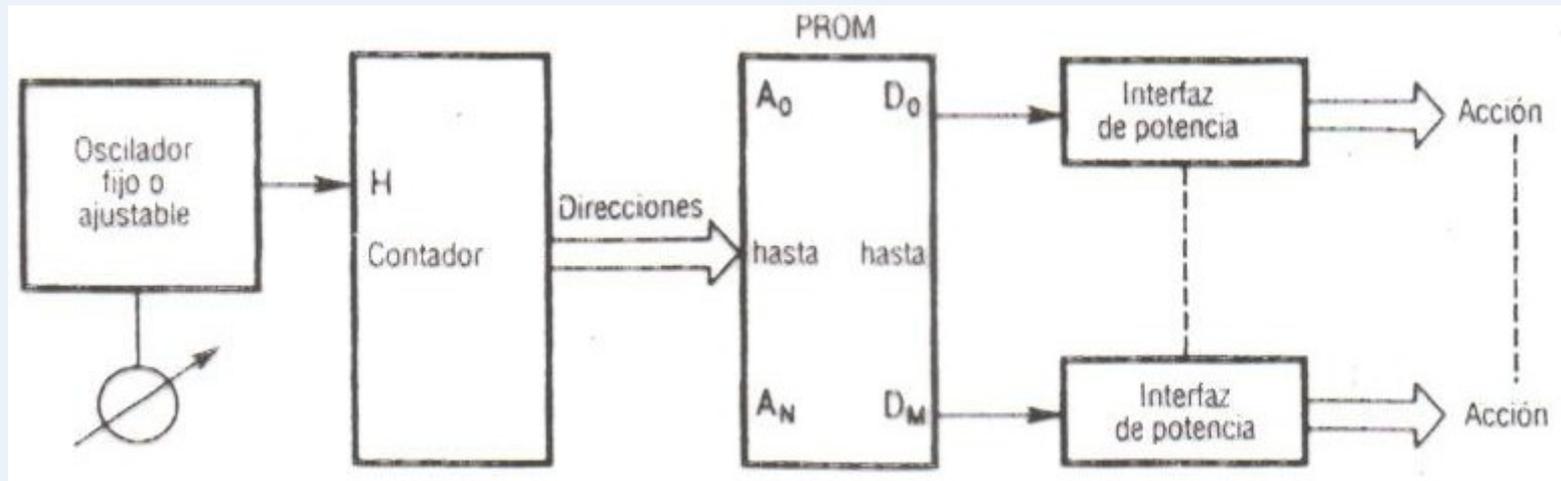


Dirección	A <sub>4</sub>	A <sub>3</sub>	A <sub>1</sub>	A <sub>2</sub>	A <sub>0</sub>	D <sub>0</sub>
0	0	0	0	0	0	0
1	0	0	0	0	1	1
2	0	0	1	0	0	1
3	0	0	1	0	1	0
4	0	0	0	1	0	0
5	0	0	0	1	1	0
6	0	0	1	1	0	1
7	0	0	1	1	1	0
8	0	1	0	0	0	1
9	0	1	0	0	1	0
10	0	1	1	0	0	0
11	0	1	1	0	1	1
12	0	1	0	1	0	1
13	0	1	0	1	1	1
14	0	1	1	1	0	1
15	0	1	1	1	1	1

Dirección	A <sub>4</sub>	A <sub>3</sub>	A <sub>1</sub>	A <sub>2</sub>	A <sub>0</sub>	D <sub>0</sub>
16	1	0	0	0	0	0
17	1	0	0	0	1	1
18	1	0	1	0	0	1
19	1	0	1	0	1	0
20	1	0	0	1	0	0
21	1	0	0	1	1	1
22	1	0	1	1	0	1
23	1	0	1	1	1	1
24	1	1	0	0	0	0
25	1	1	0	0	1	1
26	1	1	1	0	0	0
27	1	1	1	0	1	0
28	1	1	0	1	0	1
29	1	1	0	1	1	1
30	1	1	1	1	0	1
31	1	1	1	1	1	0

# EJEMPLOS DE USO DE EPROM

- Autómata programable mediante PROM.



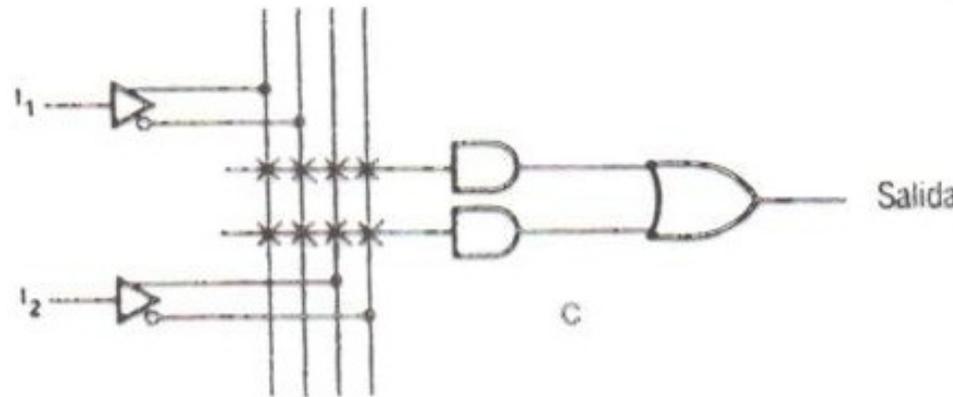
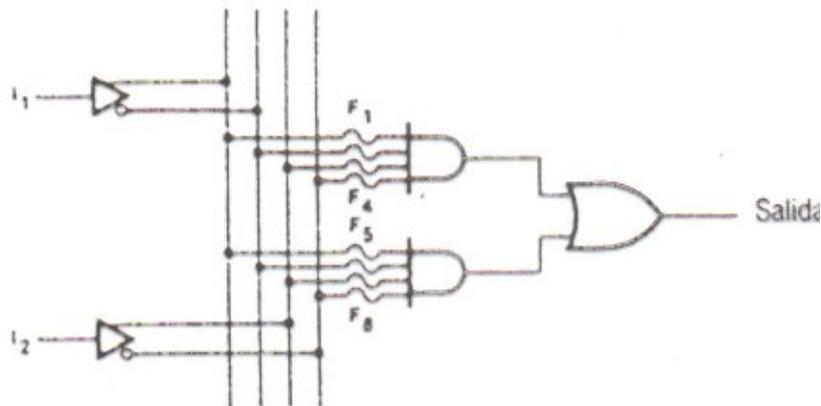
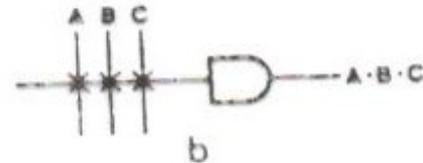


# OTROS CIRCUITOS PROGRAMABLES

ASIC:	application-specific integrated circuit.
ASPL:	application-specific programmable logic
E2PROM:	sinónimo de EEPROM.
EEPROM:	electrically erasable programmable read-only memory.
EPLD:	electrically programmable logic device.
EPROM:	erasable programmable read-only memory.
FLASH EPROM:	tipo de EEPROM.
FLEX:	flexible logic element matrix.
FPGA:	field-programmable gate array.
FPLS:	field-programmable logic sequencer.
GAL:	generic array logic.
LCA:	logic cell array. (xilinx)
MAX:	multiple array matrix.
MPLD:	mask-programmable logic device.
NOVRAM:	non-volatile RAM.
PAL:	programmable array logic.
PIC:	programmable integrated circuit.
PLA:	programmable logic array.
PLD:	programmable logic device.
ROM:	read-only memory.
UVPRM:	Ultra-violet EPROM
PLS:	Programmable logic sequencer

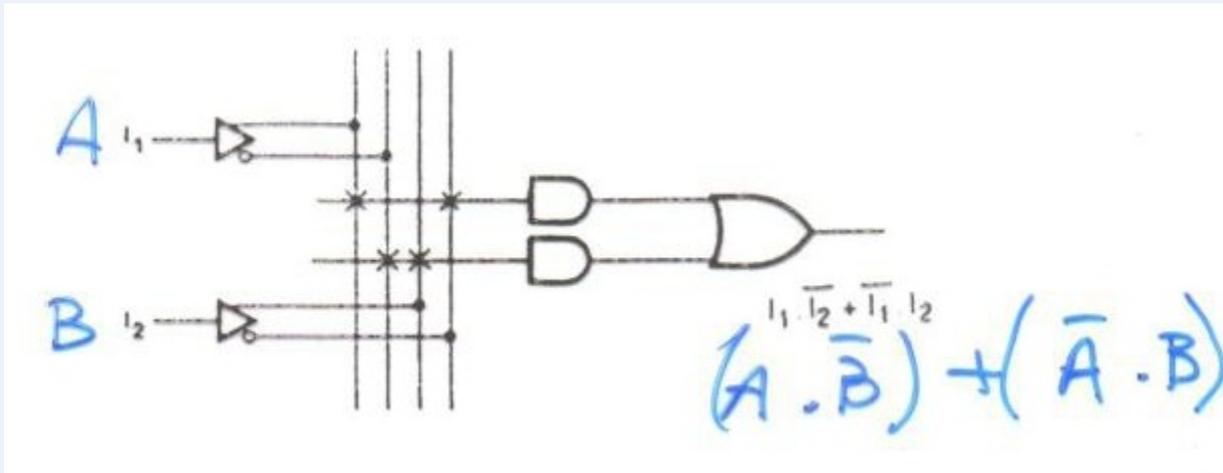
# PALs

- Inventada por MMI (actualmente parte de AMD)
- PAL es PAL™
- Las cruces indican fusibles intactos.
- Array de AND (con entradas programables), cuya salida se conectan (programables) a un array OR.

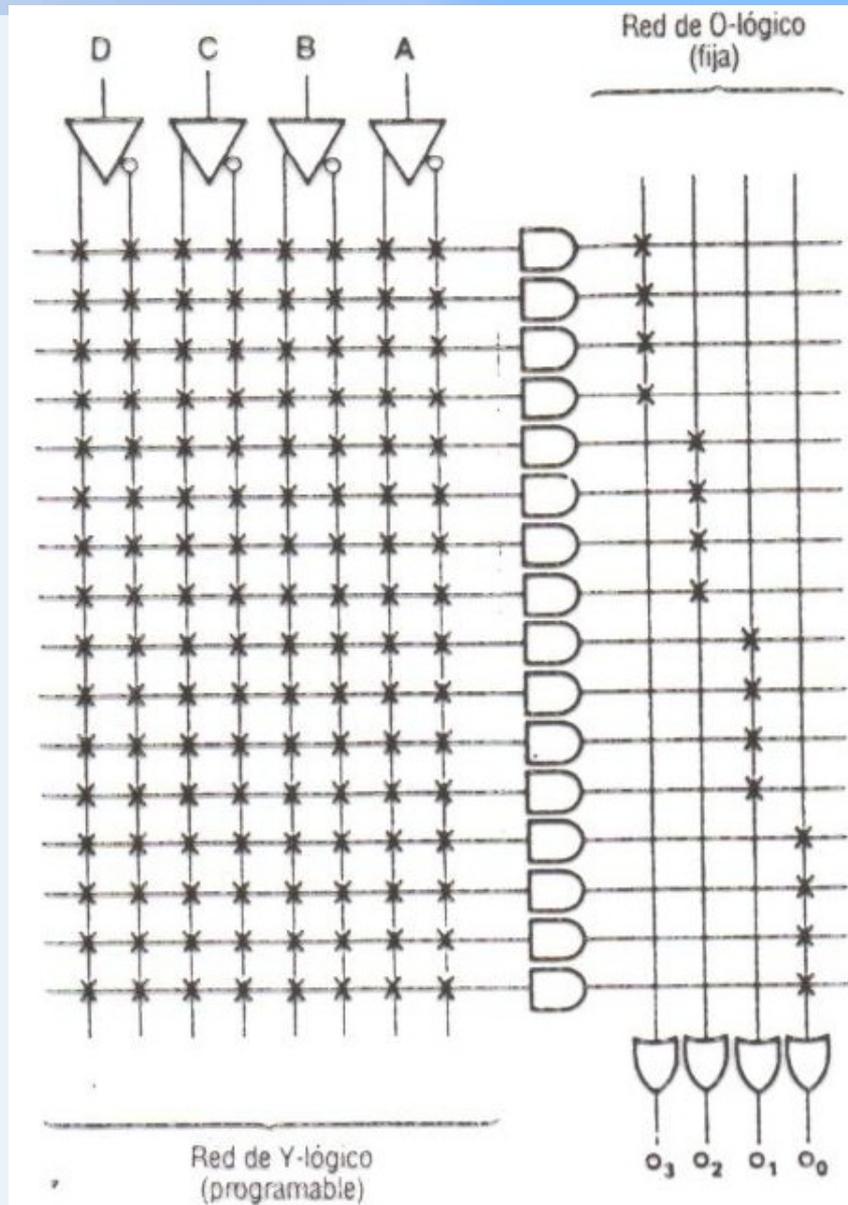


# EJEMPLO DE PROGRAMACIÓN

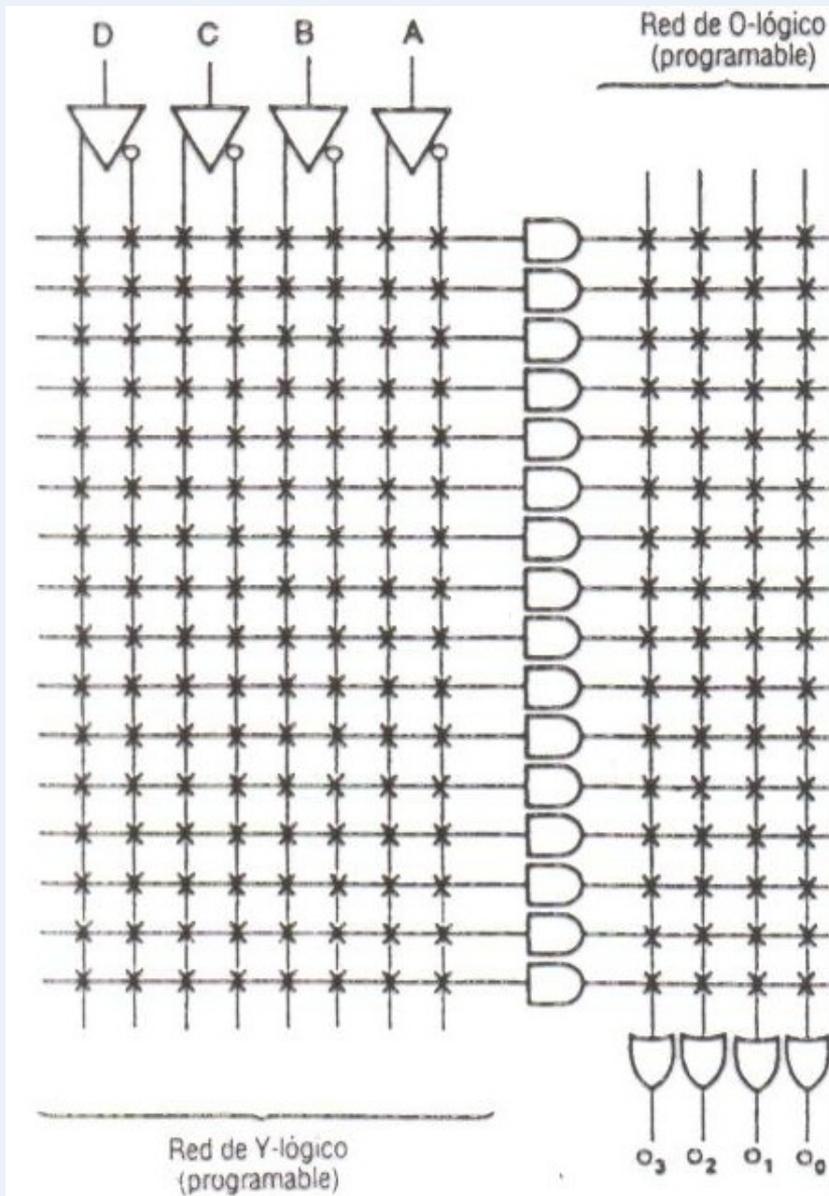
- O-EXCLUSIVA
- La ausencia del símbolo x indica desconexión (sitio donde los fusibles han sido quemados)



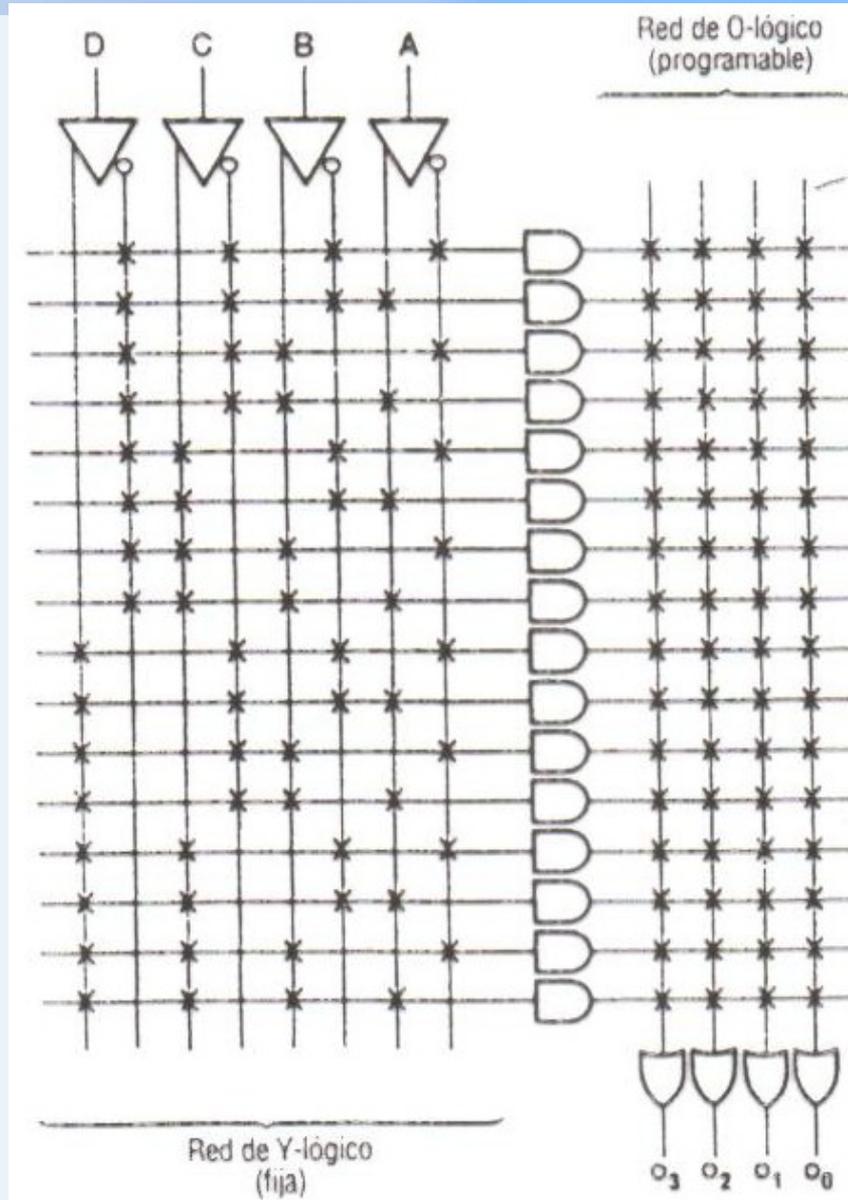
# ESTRUCTURA PAL



# ESTRUCTURA FPLA



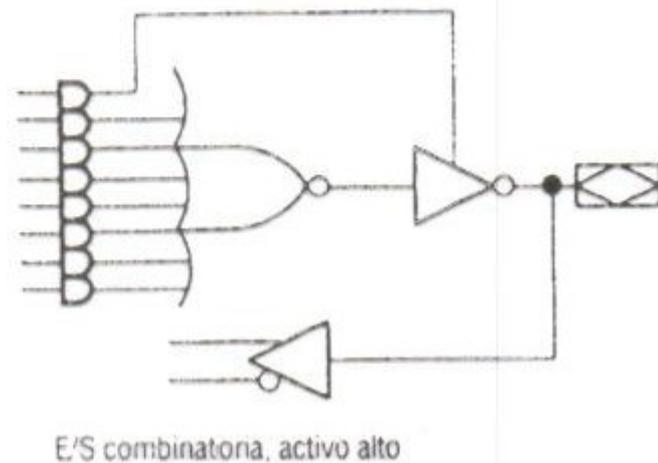
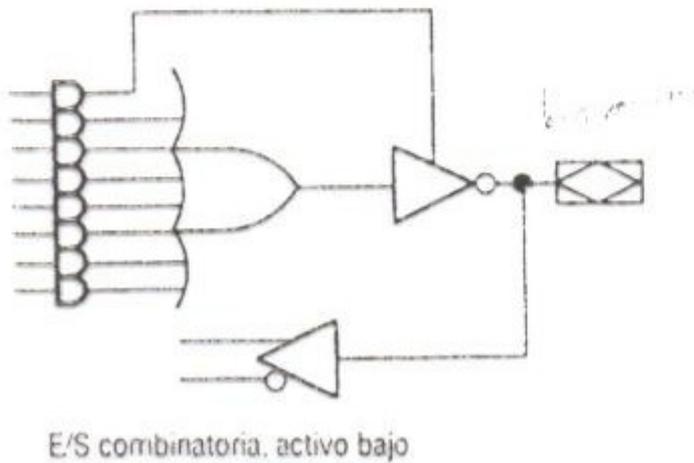
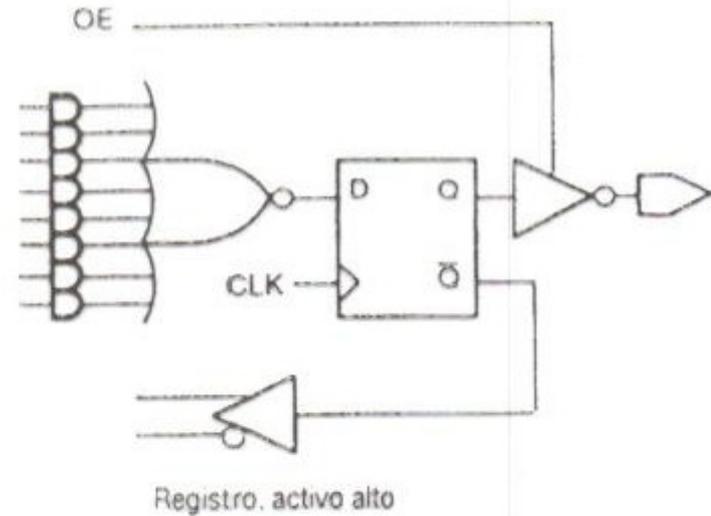
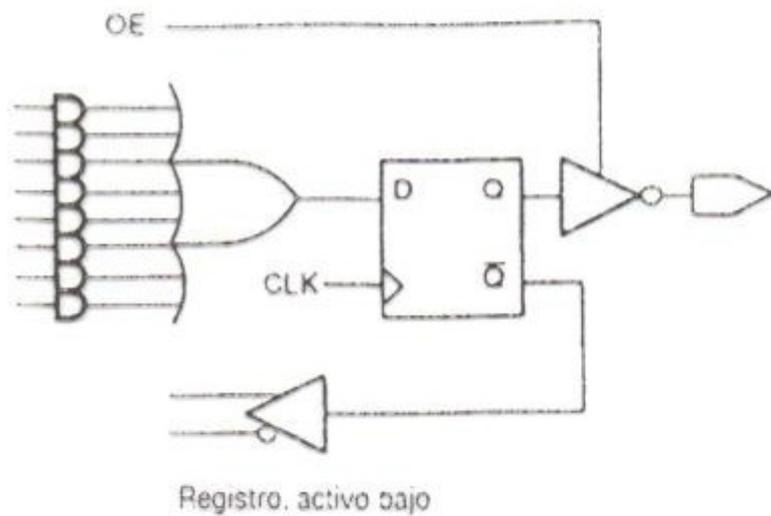
# ESTRUCTURA PROM



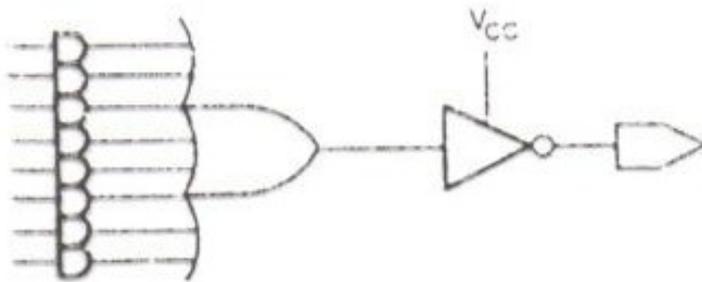
# TIPOS DE ENTRADA SALIDA

- Activo alto, activo bajo, realimentadas, registradas, registradas realimentadas, O-exclusiva.
- 16L8: 16 entradas, 8 salidas activo bajo (L).
- 16R8: ídem pero con salida registrada.
- La velocidad se indica con un guion y un número que generalmente indica el retardo entre E/S en nanosegundos. Ej: 20R8-15
- Tecnologías:
  - TTL: veloz y económica
  - ECL: veloz
  - CMOS: pueden ser borradas y reprogramadas (EEPROM o UVPRM)

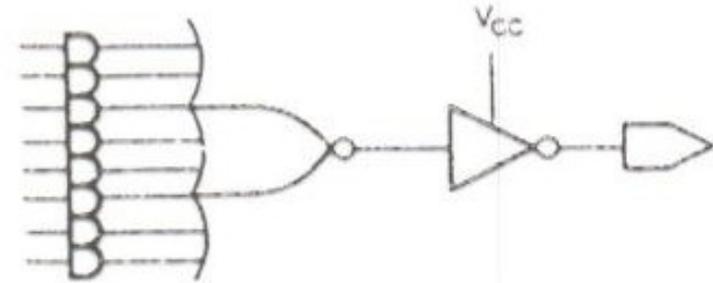
# TIPOS DE ENTRADA SALIDA



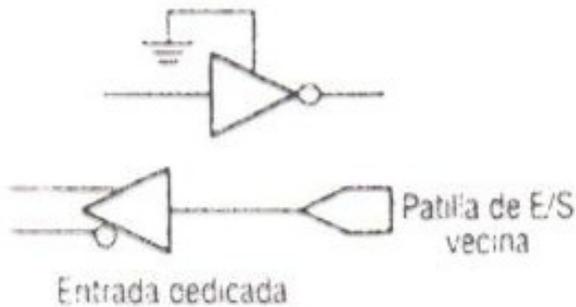
# TIPOS DE ENTRADA SALIDA



Salida combinatoria, activo bajo

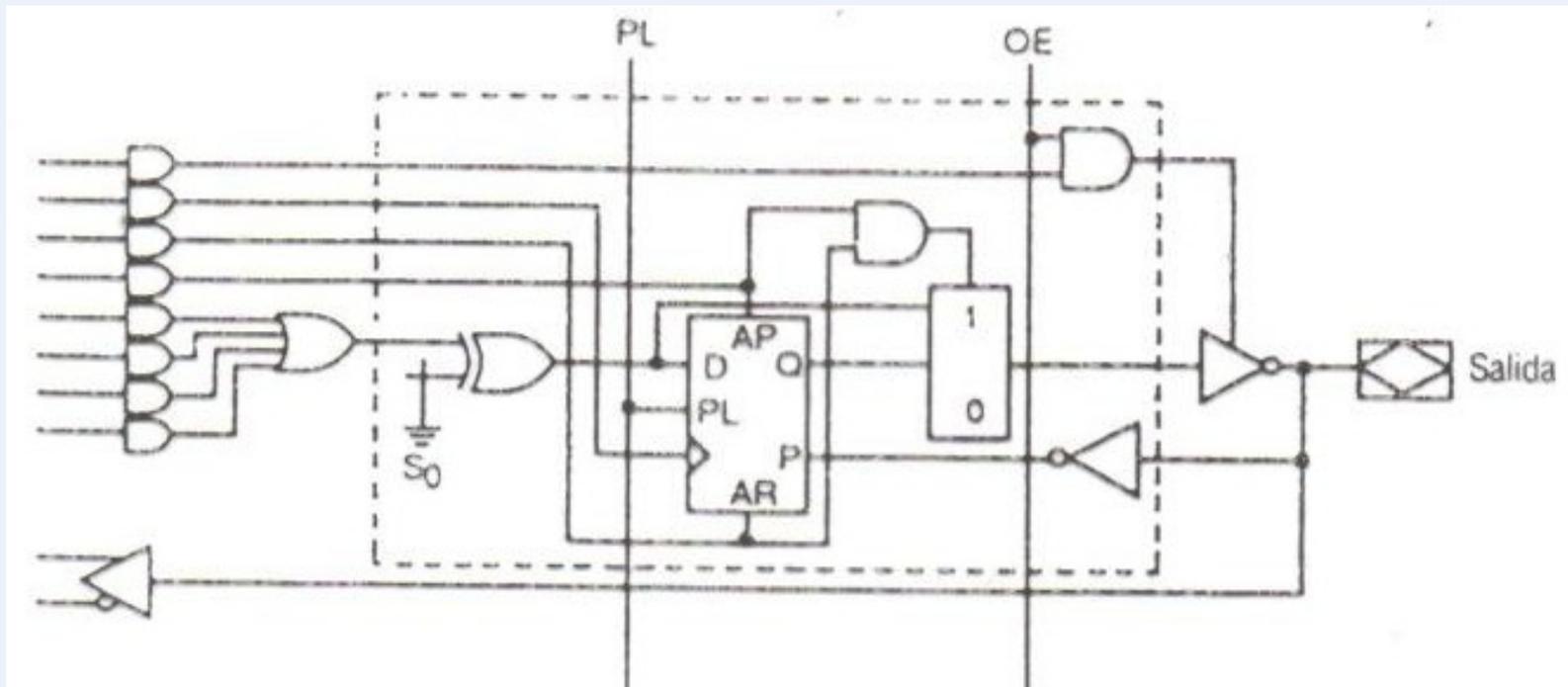
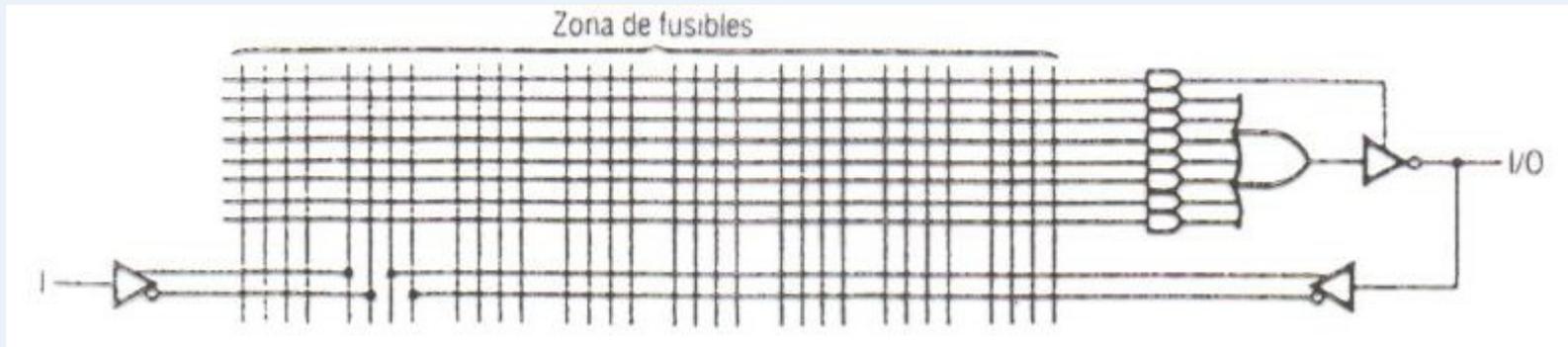


Salida combinatoria, activo alto

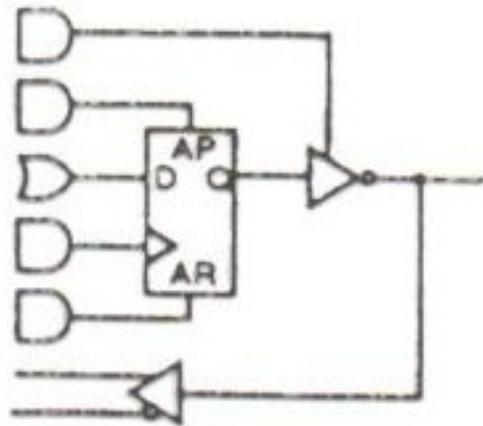


SG0	SG1	SLOx	Tipo de PAL emulada
0	1	0	16R8, 16R6, 16R4
0	1	1	16R6, 16R4
1	0	0	10H8, 12H6, 14H4, 16H2, 10L8, 12L6, 14L4, 16L2
1	0	1	12H6, 14H4, 16H2, 12L6, 14L4, 16L2
1	1	1	16L8

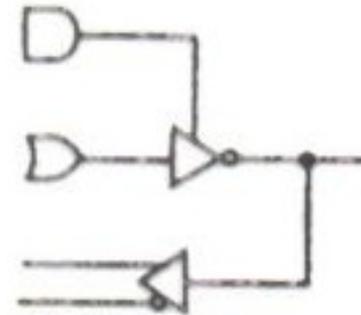
# TIPOS DE ENTRADA SALIDA



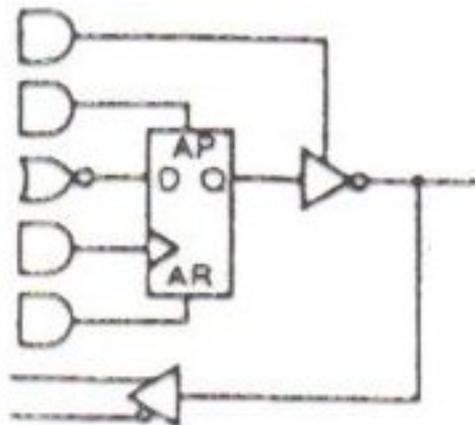
# TIPOS DE ENTRADA SALIDA



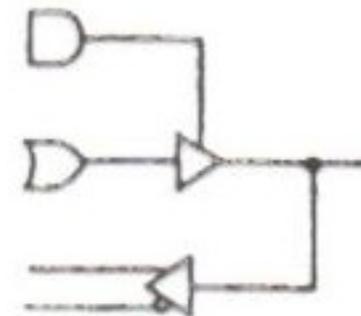
Registro, activo bajo



Combinatorio, activo bajo

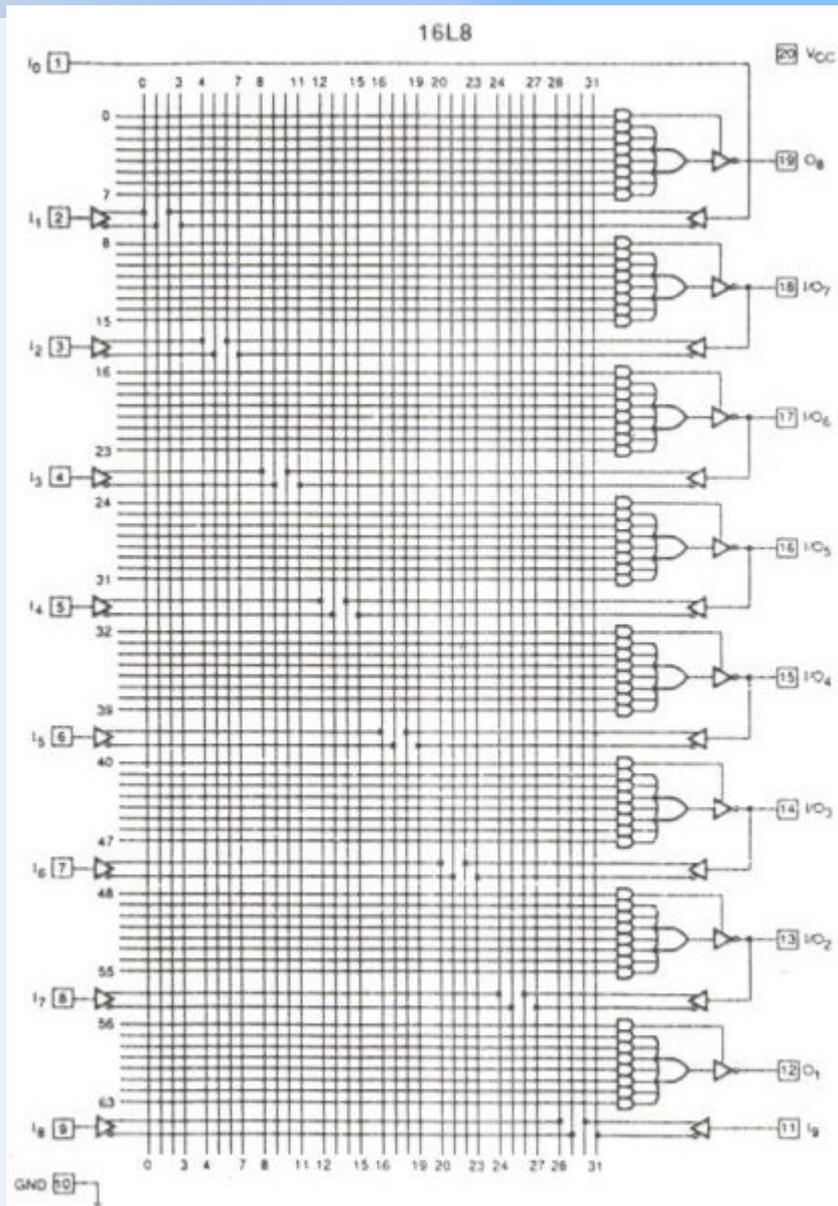


Registro, activo alto

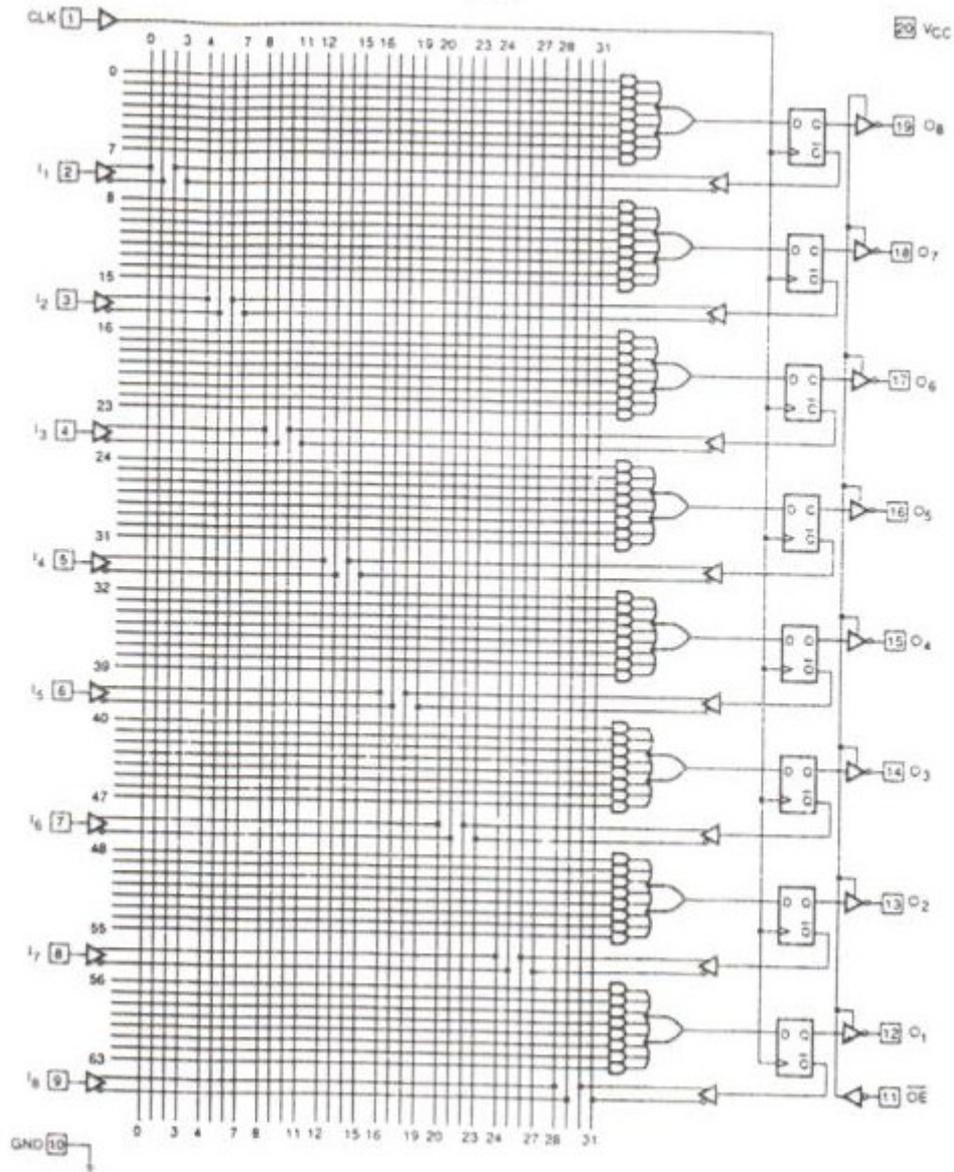


Combinatorio, activo alto

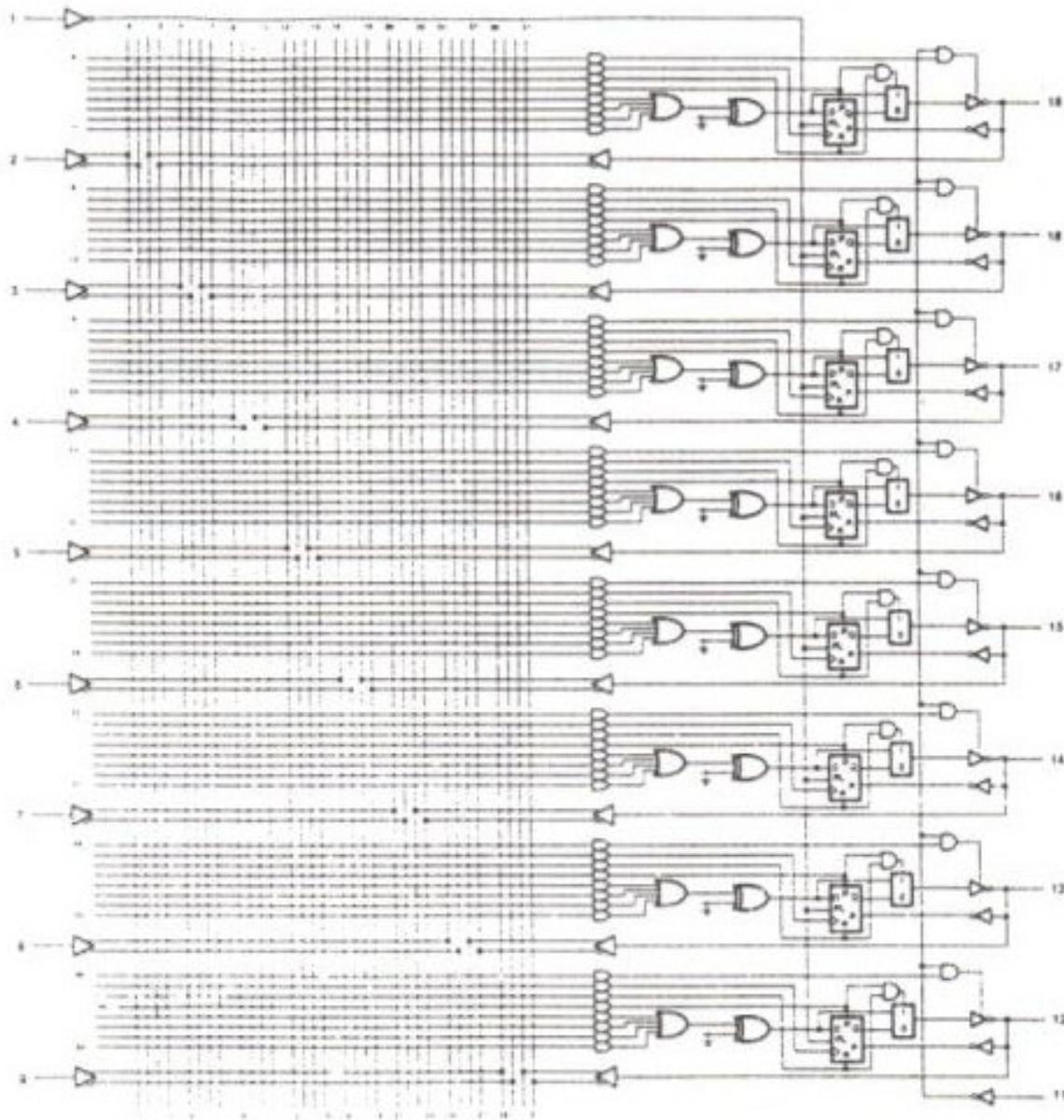
# ESTRUCTURA PAL



# 16R8

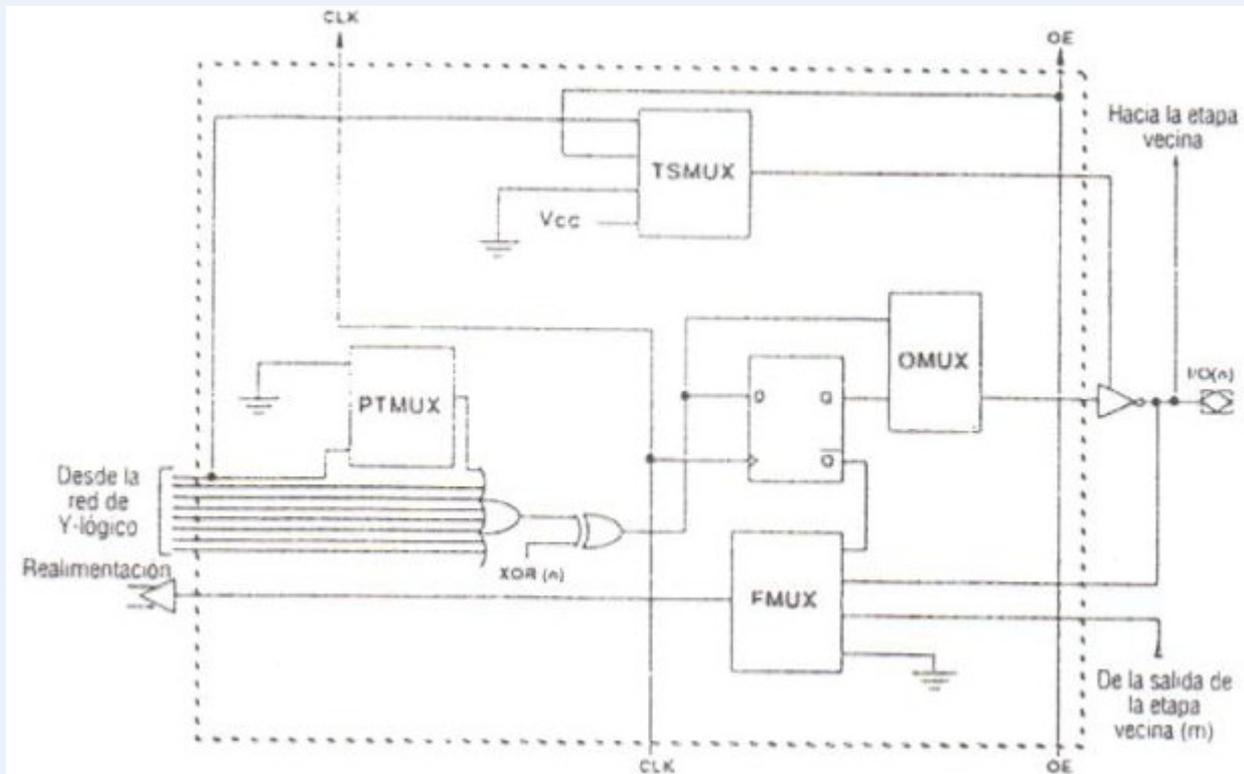


# PAL16RA8

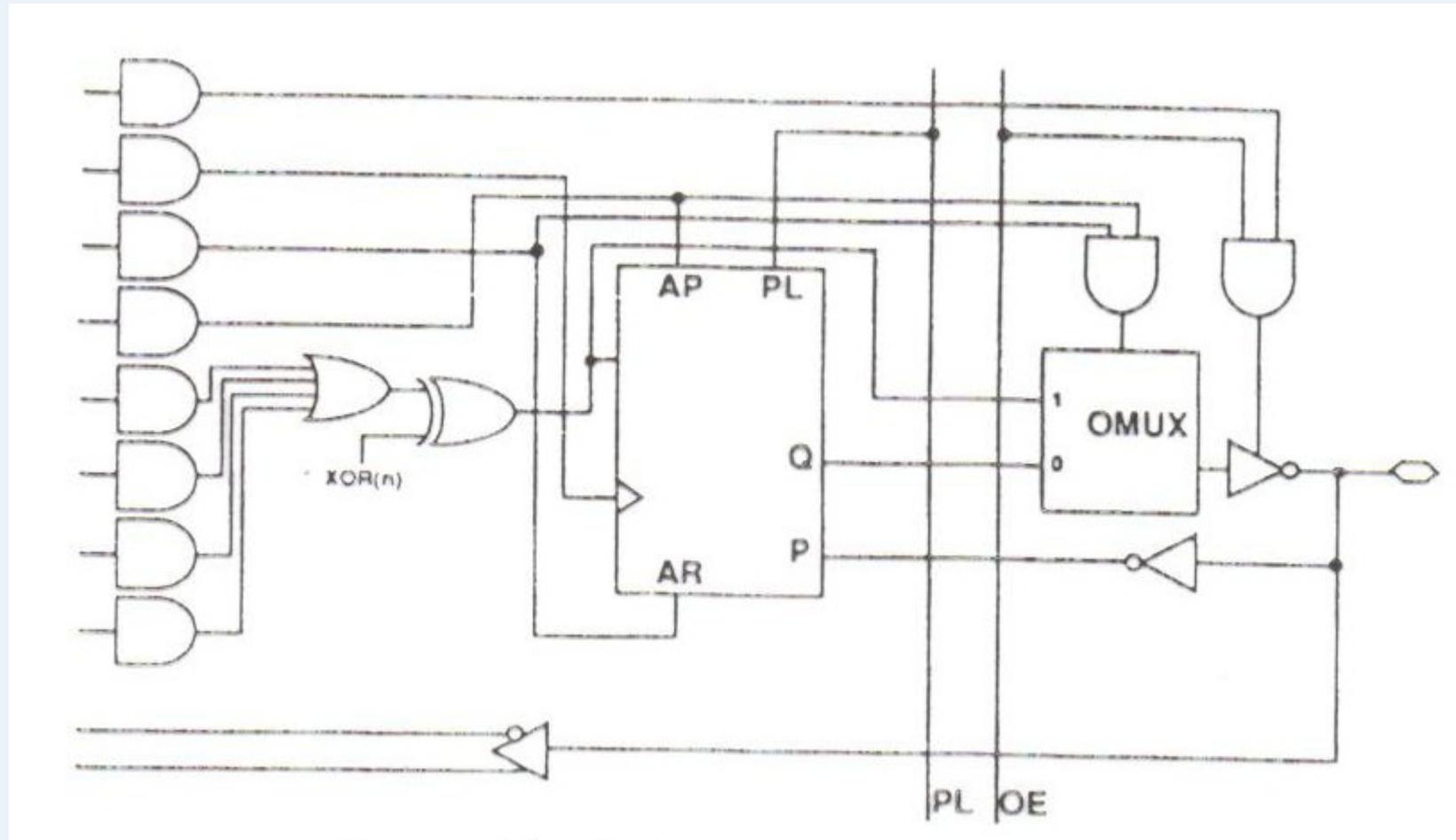


# GAL

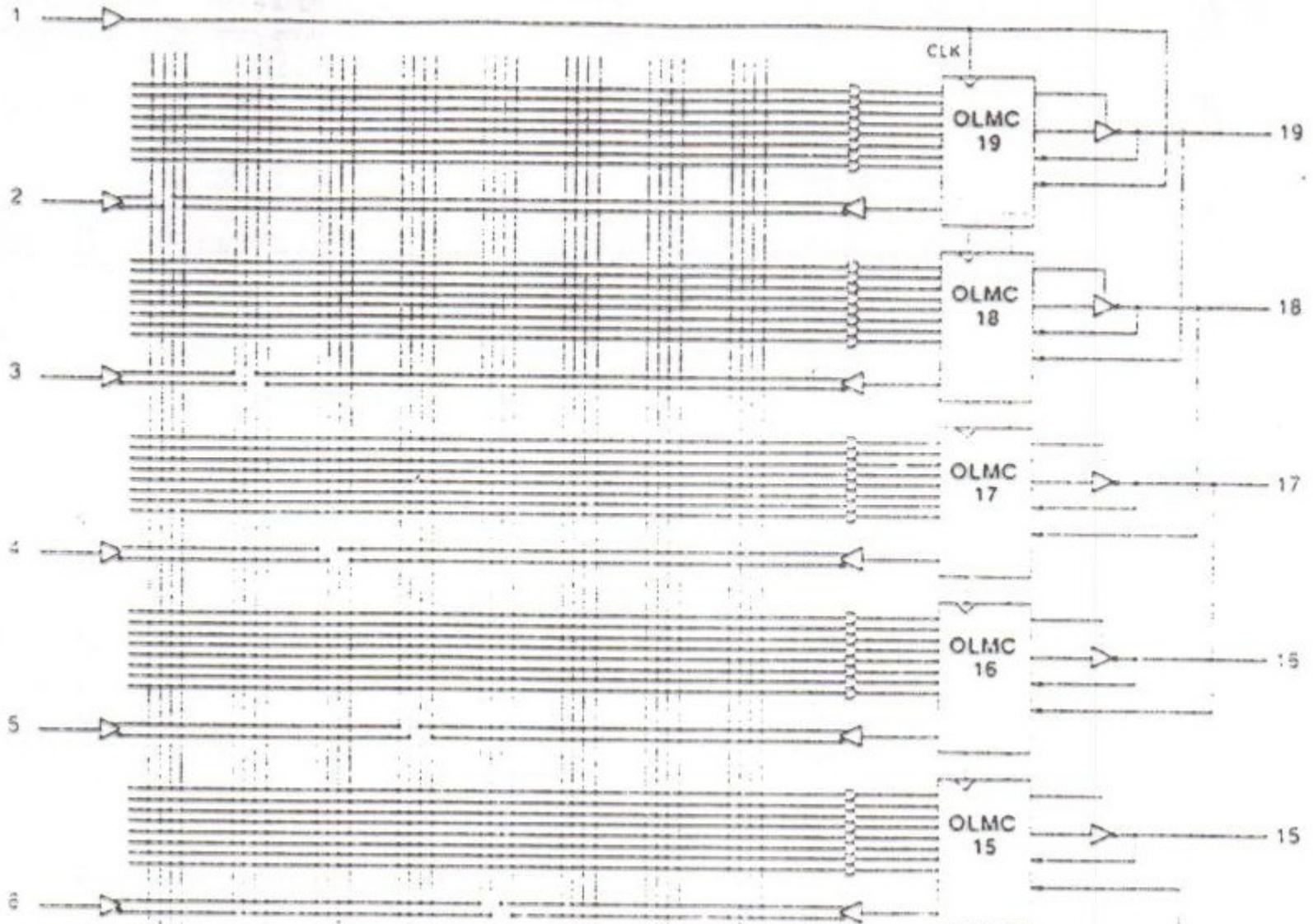
- Generic Array Logic. (Lattice Semiconductor)
- Borrable eléctricamente.
- CMOS, bajo consumo. Alta flexibilidad en la configuración de la E/S. Pines compatibles con PAL.



# GAL. ESTRUCTURA DE SALIDA

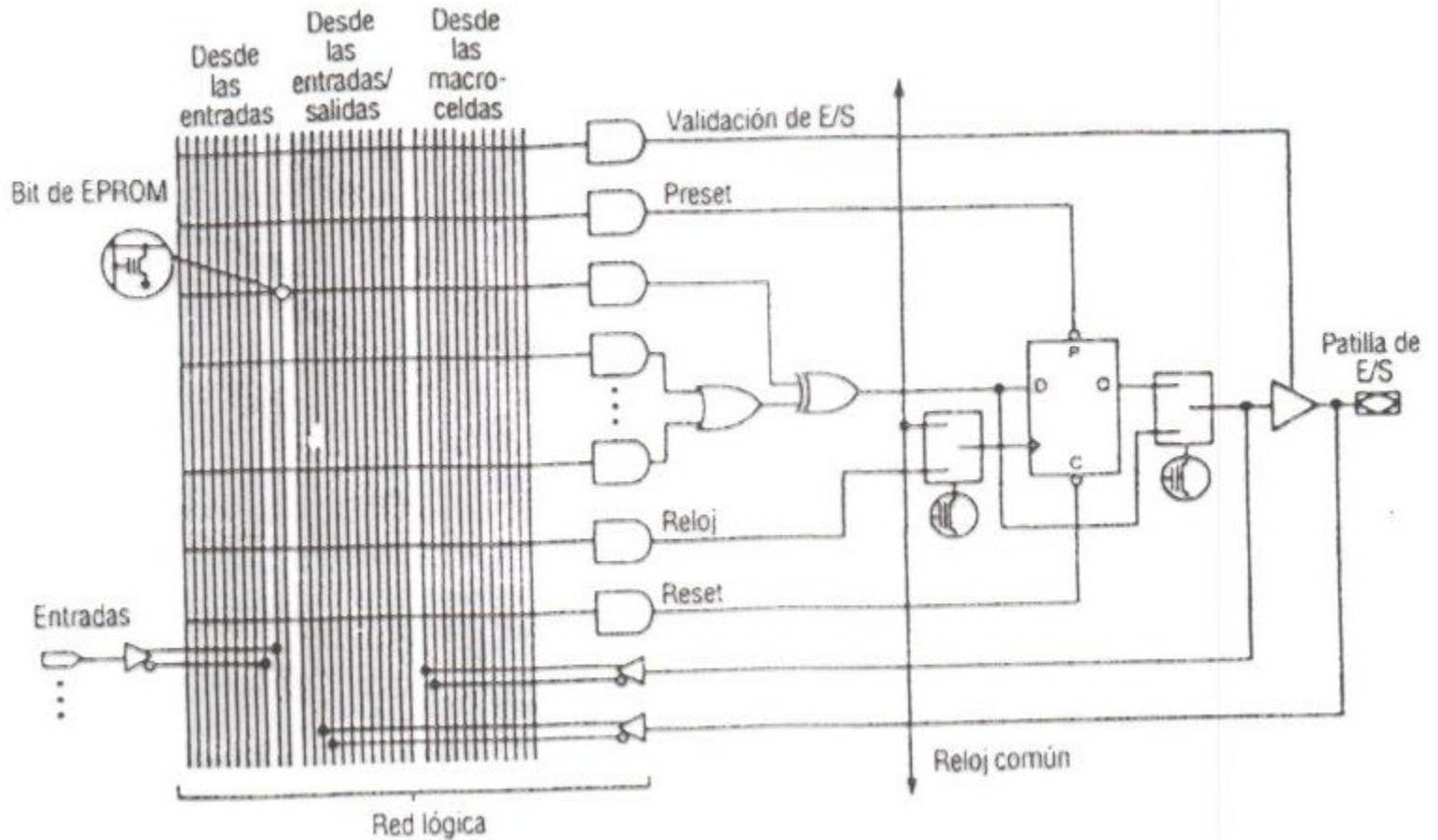


# GAL



# EPLD

## EPLDs



# ESTRUCTURA

